

## Colony Scout - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
1491	Bug	Fixed	Normal	Clean up BOM page		10/09/2010 07:50 PM		0
1533	Bug	Fixed	High	Resize drill holes for USB Mini B	Abraham Levkoy	04/13/2012 03:58 PM	Scoutfly	80
1547	Bug	Assigned	Normal	Fix Encoder pinout on breakfly	Abraham Levkoy	10/05/2011 05:53 PM	Breakfly	0
1585	Bug	Fixed	Normal	Fix DS2786 Footprint	Abraham Levkoy	01/15/2012 03:52 PM	Scoutfly	100
1096	Bug	Fixed	Normal	Orb Reflectors	Alex Munoz	10/01/2010 03:51 PM		0
2122	Bug	Fixed	Normal	Standardize encoders	Alex Zirbel	02/03/2013 03:24 PM	Scoutsim	0
2120	Bug	Wontfix	Normal	Remove old teleop and clean up scoutsim folder	Alex Zirbel	02/28/2013 12:13 PM	Scoutsim	0
2121	Bug	Assigned	Normal	File Error Service call	Alex Zirbel	11/16/2012 06:12 PM		0
2132	Bug	Fixed	Normal	Delay before motor commands start	Alex Zirbel	02/03/2013 03:23 PM	Scoutsim	0
1892	Bug	Fixed	Normal	Create Alarm Clocks	Alexander Lam	12/01/2011 04:50 PM	OS	100
1440	Bug	Fixed	Normal	value change R8 and R9 on Scoutfly	Chris Mar	09/26/2010 03:08 PM	Scoutfly	0
1450	Bug	Fixed	Normal	Sonar and Accessory Pin Numbering	Chris Mar	10/01/2010 03:50 PM	Scoutfly	0
1441	Bug	Fixed	Normal	Scoutfly - Change resistor and capacitor values for BOM detector	Chris Mar	09/26/2010 03:10 PM	Scoutfly	0
1442	Bug	Fixed	Normal	Scoutfly - Add Grounded Screw Holes	Chris Mar	10/01/2010 03:50 PM	Scoutfly	50
1531	Bug	Fixed	Normal	Replace obsolete Quad NPN	Chris Mar	01/17/2011 11:18 PM	Scoutfly	0
1455	Bug	Fixed	High	Rename Edge Detector silk	Chris Mar	10/02/2010 01:25 AM	Scoutfly	50
1443	Bug	Fixed	Normal	Investigate non-RA JST Headers	Chris Mar	10/02/2010 12:46 AM	Scoutfly	50
1807	Bug	Assigned	Normal	Website Work Log	Dan Shope	10/15/2011 07:12 PM	Website	80
1516	Bug	Fixed	High	Test rocker switch for 4A sustained power	Dan Shope	10/27/2010 03:30 PM	Mechanical	0
1459	Bug	Fixed	Normal	resize breakfly power traces	Dan Shope	10/02/2010 02:02 PM	Breakfly	0
1482	Bug	Fixed	Normal	Purchase equipment for surface mount soldering	Dan Shope	10/23/2010 05:05 AM	Administrative	0
1517	Bug	Fixed	Normal	Lower tolerance on baseplates	Dan Shope	11/16/2010 08:34 AM	Mechanical	0
1548	Bug	Duplicate	Normal	Fix Encoder pinout on breakfly	Dan Shope	11/16/2010 08:34 AM	Breakfly	0
1095	Bug	Fixed	Normal	ColonyScout Mail Server	Dan Shope	02/10/2010 11:55 PM		0
510	Bug	Fixed	Normal	Add encoder access holes to SolidWorks Model	Dan Shope	07/22/2009 01:58 PM		0
2130	Bug	Fixed	Normal	Running a scout then starting teleop	Hui Jun Tay	02/28/2013 12:14 PM	Scoutsim	0
2138	Bug	Fixed	Normal	Look into timestamps in sonar	Hui Jun Tay	02/28/2013 12:11 PM	Scoutsim	0
1806	Bug	Wontfix	Normal	Gumstix Memory Change	Jeff Cooper	03/22/2013 06:38 PM	Scoutfly	100
2169	Bug	Fixed	Normal	FL Encoder Ticks Backward	Julian Binder	10/29/2013 03:44 PM	EE Hardware	0
2109	Bug	Assigned	Normal	Add Fuel Guage and Protection circuit to charge board	Julian Binder	11/11/2012 03:31 PM		0
1435	Bug	Fixed	Normal	update scouthw git repo with your library <EOM>	Kevin Woo	09/24/2010 09:40 PM		0

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990	Bug	Invalid	Normal	TVS diode on motors	Kevin Woo	07/29/2010 07:17 PM	Scoutfly	0
1039	Bug	Fixed	Normal	Tie oscsel to the RTC Battery	Kevin Woo	02/22/2010 02:52 PM	Scoutfly	0
989	Bug	Fixed	Normal	Test point on 2 test clocks on ARM	Kevin Woo	01/14/2010 12:59 AM	Scoutfly	0
1088	Bug	Invalid	Normal	Switch motor power from VCC to VBatt	Kevin Woo	07/29/2010 07:15 PM	Scoutfly	0
1093	Bug	Fixed	Normal	Stepper controller should be powered by VCC	Kevin Woo	02/22/2010 02:51 PM	Scoutfly	0
1004	Bug	Fixed	Normal	Split power into input and output connectors	Kevin Woo	01/15/2010 04:55 PM	Scoutfly	0
1385	Bug	Fixed	Normal	Scoutfly mounting holes to ground plane	Kevin Woo	10/01/2010 03:51 PM	Scoutfly	0
1022	Bug	Fixed	Normal	Replace hex schmitt triggers with duals	Kevin Woo	01/19/2010 02:28 PM	Scoutfly	0
1099	Bug	Fixed	Normal	Remove Extra FFC	Kevin Woo	02/22/2010 02:47 PM	Scoutfly	0
991	Bug	Fixed	Normal	Remove AVR reset and replace with IO from ARM	Kevin Woo	01/14/2010 12:53 AM	Scoutfly	0
1035	Bug	Fixed	Normal	Redo decoupling caps on ARM	Kevin Woo	01/22/2010 05:20 PM	Scoutfly	0
995	Bug	Fixed	Normal	Put wireless amp enable lines on ARM	Kevin Woo	01/14/2010 12:49 AM	Scoutfly	0
992	Bug	Fixed	Normal	Pin out rest of AVR ADC	Kevin Woo	01/14/2010 02:42 AM	Scoutfly	0
1032	Bug	Fixed	Normal	Part Change	Kevin Woo	02/05/2010 11:21 PM	Scoutfly	0
1005	Bug	Fixed	Normal	Move pushbutton to ffc	Kevin Woo	01/15/2010 04:58 PM	Scoutfly	0
981	Bug	Fixed	Normal	Modify accessory ports	Kevin Woo	01/13/2010 08:25 PM	Scoutfly	0
988	Bug	Fixed	Normal	Jumper on USB data line to ARM	Kevin Woo	01/16/2010 04:00 PM	Scoutfly	0
1021	Bug	Fixed	Normal	I2C Level shifter on the AVR I2C lines	Kevin Woo	01/19/2010 02:16 PM	Scoutfly	0
994	Bug	Fixed	Normal	Hook up Gyro PD and ST through level shifter to AVR	Kevin Woo	01/14/2010 12:48 AM	Scoutfly	0
1094	Bug	Fixed	Normal	Encoder/Cliff Wiring	Kevin Woo	02/22/2010 02:39 PM	Scoutfly	0
1013	Bug	Fixed	Normal	Circuit simulate LEDs	Kevin Woo	01/16/2010 12:22 AM	Scoutfly	0
1044	Bug	Fixed	Normal	Choose a new rtc backup battery	Kevin Woo	02/06/2010 09:04 PM	Scoutfly	0
982	Bug	Fixed	Normal	Add UART for the BOM	Kevin Woo	01/13/2010 08:24 PM	Scoutfly	0
985	Bug	Fixed	Normal	Add RX/TX UART pin bypass to the AVR for debugging	Kevin Woo	01/13/2010 08:22 PM	Scoutfly	0
983	Bug	Fixed	Normal	Add micro a/b usb-otg connector	Kevin Woo	01/15/2010 10:00 PM	Scoutfly	0
1101	Bug	Fixed	Normal	Add JST connectors to the bottom side for the front sensors	Kevin Woo	02/22/2010 02:39 PM	Scoutfly	0
984	Bug	Fixed	Normal	Add ffc connectors to the board to replace cgrids	Kevin Woo	01/14/2010 02:42 AM	Scoutfly	0
1878	Bug	Assigned	Normal	Cliff Detection	Lalitha Ganesan	10/26/2011 06:07 PM	OS	0
2082	Bug	Fixed	Normal	Every behavior is instantiated when any is run	Priyanka Deo	02/03/2013 05:37 PM		0
2056	Bug	Fixed	Normal	Fix and test 2nd sonar on scout_avr	Thomas Mullins	08/28/2012 05:52 PM		100
2110	Bug	Assigned	Normal	BOM returns values even when IR LED cannot possibly permeate through the material it is enclosed by.	Thomas Mullins	11/11/2012 02:56 PM		0
2131	Bug	Fixed	Normal	Resume button doesn't work	Yuyang Guo	02/17/2013 07:19 PM	Scoutsim	100

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2129	Bug	Fixed	Normal	Killing and respawning makes a scout uncontrollable	Yuyang Guo	02/17/2013 07:25 PM	Scoutsim	100
2134	Bug	Fixed	Normal	Concurrency Issue with Behavior Overwrite	Yuyang Guo	02/18/2013 06:48 PM	Scoutsim	100
2133	Bug	Fixed	Normal	Adding scout with an empty name is bad.	Yuyang Guo	02/18/2013 06:48 PM	Scoutsim	100