

Colony Scout - Issues

#	Tracker	Status	Priority	Subject	Assignee	Updated	Category	% Done
1796	Enhancement	Assigned	Normal	Audio Command & Output Accessory		10/07/2011 11:01 PM	Accessories	0
971	Enhancement	Fixed	Normal	Remove led bar and use individual LEDs instead		01/11/2010 08:32 PM		0
1469	Enhancement	Fixed	Normal	Spring return on rocker pivot	Alex Munoz	10/16/2010 03:57 PM	Mechanical	0
2114	Enhancement	Wontfix	Normal	Make it easier to make new behaviors	Alex Zirbel	02/28/2013 12:15 PM	Scoutsim	0
1148	Enhancement	Assigned	Normal	Email Red W	Dan Shope	03/02/2010 02:48 AM	Administrative	0
1485	Enhancement	Fixed	Normal	Viability of switching Gyros (larger range, faster, cheaper, smaller)	Dan Shope	10/05/2011 03:43 PM	Scoutfly	0
1808	Enhancement	Assigned	Normal	Video for Scout Intro	Dan Shope	11/05/2011 11:56 AM	Website	0
1797	Enhancement	Assigned	High	Design SmartFly Smart Accessory Reference Board	Dan Shope	10/16/2011 09:48 PM	Accessories	10
1530	Enhancement	Assigned	Normal	Create roboclub demo	Dan Shope	10/23/2011 08:23 AM	Administrative	50
1799	Enhancement	Fixed	Normal	Setup support@colony scout.com	Dan Shope	10/10/2011 04:02 PM	Administrative	100
1016	Enhancement	Wontfix	Normal	ESD Protection	Kevin Woo	07/29/2010 07:14 PM	Scoutfly	0
1003	Enhancement	Fixed	Normal	Replace giant DPAK BJTs with a smaller one	Kevin Woo	01/15/2010 04:35 PM	Scoutfly	0
972	Enhancement	Fixed	Normal	Replace RF chip crystal with smaller oscillator	Kevin Woo	01/12/2010 09:34 PM	Scoutfly	0
1015	Enhancement	Fixed	Normal	Resnets for LED arrays	Kevin Woo	01/16/2010 02:47 PM	Scoutfly	0
1017	Enhancement	Wontfix	Normal	Separate grounds	Kevin Woo	07/29/2010 07:12 PM	Scoutfly	0