

## Colony Scout - Issues

| #    | Tracker | Status | Priority | Subject   | Assignee   | Updated             | Category | % Done |
|------|---------|--------|----------|---|------------|---------------------|----------|--------|
| 2134 | Bug     | Fixed  | Normal   | Concurrency Issue with Behavior Overwrite           | Yuyang Guo | 02/18/2013 06:48 PM | Scoutsim | 100    |
| 2133 | Bug     | Fixed  | Normal   | Adding scout with an empty name is bad.             | Yuyang Guo | 02/18/2013 06:48 PM | Scoutsim | 100    |
| 2131 | Bug     | Fixed  | Normal   | Resume button doesn't work                          | Yuyang Guo | 02/17/2013 07:19 PM | Scoutsim | 100    |
| 2129 | Bug     | Fixed  | Normal   | Killing and respawning makes a scout uncontrollable | Yuyang Guo | 02/17/2013 07:25 PM | Scoutsim | 100    |
| 1993 | Task    | Fixed  | Normal   | Design Forklift in Solidworks                       | Yuyang Guo | 09/18/2012 02:00 PM |          | 100    |