

# Colony

	2013-6				2013-7				2013-8				2013-9				2013-10				2013-11					
	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
<b>Colony</b>	<b>Colony</b>																									
Battery Level Indicator																										
Improve library error codes																										
Better sanity check for invalid BOM type																										
XBee/Wireless Initialization																										
get all the library inti's and functions (...)																										
Xbee Documentation																										
xbee baud rates																										
Wireless - core send, ack functions																										
Wireless - xbee.c																										
xbee id																										
investigate new AVR simulator?																										
Conclusion on filter design	Assigned 0%																									
Figure out rangefinders group	Assigned 0%																									
Complete SURG form	Assigned 0%																									
Check/Order robot battery clips	Assigned 50%																									
Line Follower Collimator																										
Redo robot pants																										
Get Colony videos onto VideoTron. Embed in (...)																										
Clean up repository branches																										
Add Line Following to Library																										
Profile different mapping surfaces																										
Make Hunter-Prey Ref More Verbose																										
Clean up Colony-New and prepare for next (...)																										
Implement Intersection Behavior																										
wl_basic_do_default(int *length) doesn't (...)																										
Schedule Fleet Maintenance Day																										
Discuss and Contact about Extra Colony III (...)																										

**Colony - Hardware**

**Design Dragonfly Replacement Board**

**Investigate how to use the JTAG ICE**

**Colony - Library**

**Make sure all robots program the correct (...)**

**Colony - Reliability**

**Automatically update robot status page (...)**