

# Colony

|  | 2022-7        |    |    |    | 2022-8 |    |    |    | 2022-9 |    |    |    | 2022-10 |    |    |    | 2022-11 |    |    |    | 2022-12 |    |    |    |    |    |
|--|---------------|----|----|----|--------|----|----|----|--------|----|----|----|---------|----|----|----|---------|----|----|----|---------|----|----|----|----|----|
|  | 27            | 28 | 29 | 30 | 31     | 32 | 33 | 34 | 35     | 36 | 37 | 38 | 39      | 40 | 41 | 42 | 43      | 44 | 45 | 46 | 47      | 48 | 49 | 50 | 51 | 52 |
| <b>Colony</b>                                    | <b>Colony</b> |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Battery Level Indicator                          |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Improve library error codes                      |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Better sanity check for invalid BOM type         |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| XBee/Wireless Initialization                     |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| get all the library inti's and functions (...)   |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Xbee Documentation                               |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| xbee baud rates                                  |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Wireless - core send, ack functions              |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Wireless - xbee.c                                |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| xbee id  |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Conclusion on filter design                      | Assigned 0%   |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Figure out rangefinders group                    | Assigned 0%   |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Complete SURG form                               | Assigned 0%   |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Check/Order robot battery clips                  | Assigned 50%  |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Line Follower Collimator                         |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Redo robot pants                                 |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Get Colony videos onto VideoTron. Embed in (...) |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Clean up repository branches                     |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Add Line Following to Library                    |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Profile different mapping surfaces               |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Make Hunter-Prey Ref More Verbose                |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Clean up Colony-New and prepare for next (...)   |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Implement Intersection Behavior                  |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| wl_basic_do_default(int *length) doesn't (...)   |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Schedule Fleet Maintenance Day                   |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Discuss and Contact about Extra Colony III (...) |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |
| Colony - Hardware                                |               |    |    |    |        |    |    |    |        |    |    |    |         |    |    |    |         |    |    |    |         |    |    |    |    |    |

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| <p><b>Investigate how to use the JTAG ICE</b><br/><b>Colony - Library</b><br/><b>Make sure all robots program the correct (...)</b></p> |  |
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