Colony

	2016-6				2016-7					2016-8					2016-9					2016-10					2016-11				
		23			26	6 27	7 2	8 29	3	0 3	31	32	33	34	3	5	36	37	38	39	40) 4	1 42	2	43	44	45	46	47
Colony		Col	òny											-															
Battery Level Indicator																													
Improve library error codes																													
Better sanity check for invalid BOM type																													
XBee/Wireless Initialization																													
get all the library inti's and functions ()																													
Xbee Documentation																													
xbee baud rates																													
Wireless - core send, ack functions																													
Wireless - xbee.c																													
xbee id																													
investigate new AVR simulator?																													
Conclusion on filter design			-	ed 0°																									
Figure out rangefinders group			-	ed 0°																									
Complete SURG form			-	ed 0°																									
Check/Order robot battery clips		Ass	sign	ed 50)%																								
Line Follower Collimator																													
Redo robot pants																													
Get Colony videos onto VideoTron. Embed in ()																													
Clean up repository branches																													
Add Line Following to Library																													
Profile different mapping surfaces																													
Make Hunter-Prey Ref More Verbose																													
Clean up Colony-New and prepare for next ()																													
Implement Intersection Behavior																													
wl_basic_do_default(int *length) doesn't ()																													
Schedule Fleet Maintenence Day																													
Discuss and Contact about Extra Colony III ()																													

Colony - Hardware
Design Dragonfly Replacement Board
Investigate how to use the JTAG ICE
Colony - Library
Make sure all robots program the correct ()
Colony - Reliability
Automatically update robot status page ()