

Colony - Issues

| # | Tracker | Status | Priority | Subject | Assignee | Updated | Category | % Done |
|-----|-------------|--------|----------|---|------------------|---------------------|-----------------------|--------|
| 856 | Enhancement | Fixed | Normal | Makefile Update | David Schultz | 11/27/2009 12:57 PM | Library | 100 |
| 367 | Enhancement | Fixed | Normal | Prevent loading of non robot code into the simulator | Brad Neuman | 04/10/2009 05:13 PM | Simulator | 0 |
| 347 | Enhancement | Fixed | High | Deal with speed issues | Brad Neuman | 03/21/2009 12:51 PM | Simulator | 0 |
| 340 | Enhancement | Fixed | Tabled | Respin the XBee Dongles | Nico Paris | 09/30/2010 07:52 PM | Hardware | 0 |
| 331 | Enhancement | Fixed | Normal | Cleanup on Closure | Brad Neuman | 03/21/2009 12:51 PM | Simulator | 0 |
| 323 | Enhancement | Fixed | Tabled | Wireless bootloading | Ryan Cahoon | 09/26/2009 04:54 AM | | 90 |
| 311 | Enhancement | Fixed | Normal | Homing beacon sensor mount | Jimmy Bourne | 03/21/2009 12:49 PM | Hardware | 0 |
| 309 | Enhancement | Fixed | High | Make 1 source for library files | Brian Coltin | 03/21/2009 12:50 PM | Library | 0 |
| 302 | Enhancement | Fixed | Low | Encoders documentation | Justin Scheiner | 03/21/2009 12:50 PM | Library | 0 |
| 292 | Enhancement | Fixed | Normal | clear virtual wall using SERVER_CLEAR_VIRTUAL_WALL | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 257 | Enhancement | Fixed | Low | Disable robot controls when not connected | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 241 | Enhancement | Fixed | Low | Video From ColoNet GUI | Greg Tress | 03/21/2009 12:48 PM | Autonomous Recharging | 0 |
| 233 | Enhancement | Fixed | Normal | Detect server name on applet start | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 229 | Enhancement | Fixed | Low | Modify client to send robot identifications to server | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 227 | Enhancement | Fixed | Normal | Give robots ability to request position from server | Eugene Marinelli | 03/21/2009 12:49 PM | ColoNet | 0 |
| 214 | Enhancement | Fixed | Normal | Wrapper functions for backwards compatability on BOM | Chris Mar | 03/21/2009 12:50 PM | Library | 0 |
| 211 | Enhancement | Fixed | Low | ColonetGUI - grey out "connect" button when connected | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 207 | Enhancement | Fixed | Normal | ColonetServer usage message | Eugene Marinelli | 03/21/2009 12:49 PM | ColoNet | 0 |
| 205 | Enhancement | Fixed | Tabled | ColonetGUI: Pressing enter in server/port form should initiate connection | Greg Tress | 03/21/2009 12:49 PM | ColoNet | 0 |
| 195 | Enhancement | Fixed | Normal | improve lights.c | Martin Herrmann | 09/16/2010 07:11 PM | Library | 100 |
| 192 | Enhancement | Fixed | Low | improve dragonfly_lib.c | Kevin Woo | 03/21/2009 12:50 PM | Library | 0 |
| 191 | Enhancement | Fixed | Low | improve dio.c | Kevin Woo | 03/21/2009 12:50 PM | Library | 0 |
| 189 | Enhancement | Fixed | Tabled | improve bom.c | James Kong | 03/21/2009 12:50 PM | Library | 0 |
| 188 | Enhancement | Fixed | Low | improve battery.c | Kevin Woo | 03/21/2009 12:50 PM | Library | 0 |
| 187 | Enhancement | Fixed | Normal | improve analog.c | Kevin Woo | 03/21/2009 12:50 PM | Library | 0 |
| 185 | Enhancement | Fixed | Normal | Make colonet gui buildable/runnable on all machines | Eugene Marinelli | 03/21/2009 12:49 PM | ColoNet | 0 |
| 182 | Enhancement | Fixed | Tabled | Improve colonet make system | Eugene Marinelli | 03/21/2009 12:49 PM | ColoNet | 0 |