

Colony Scout - Task #816

Software Architecture

10/22/2009 10:12 PM - Dan Shope

<b>Status:</b>	Assigned	<b>Start date:</b>	10/22/2009
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Brad Neuman	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
"Fuzzy" software architecture			
file system			
method naming conventions			
Colony libraries			
programming/shell interface			