

## Colony Scout - Task #816

### Software Architecture

10/22/2009 10:12 PM - Dan Shope

<b>Status:</b> Assigned	<b>Start date:</b> 10/22/2009
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> Brad Neuman	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Description</b> "Fuzzy" software architecture  file system method naming conventions Colony libraries programming/shell interface	