

## Colony - Task #345

### Circles in Environment

02/25/2009 05:30 PM - Brian Coltin

<b>Status:</b> Wontfix	<b>Start date:</b>
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> Nico Paris	<b>% Done:</b> 80%
<b>Category:</b> Simulator	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b> Simulator	
<b>Description</b> Allow the use of circles in addition to polygons in the environment.	

#### History

**#1 - 03/12/2009 01:08 PM - Kevin Woo**

- Tracker changed from Enhancement to Task
- Status changed from New to Assigned

**#2 - 03/21/2009 12:55 PM - Rich Hong**

- Category set to Simulator

**#3 - 03/27/2009 05:12 PM - Chris Mar**

- Priority changed from Low to Urgent

**#4 - 04/03/2009 05:10 PM - Chris Mar**

- % Done changed from 0 to 80

**#5 - 10/02/2010 07:25 PM - Alex Zirbel**

- Status changed from Assigned to Wontfix
- Priority changed from Urgent to Normal