

## Colony - Enhancement #229

### Modify client to send robot identifications to server

02/04/2008 05:03 PM - Eugene Marinelli

<b>Status:</b>	Fixed	<b>Start date:</b>	
<b>Priority:</b>	Low	<b>Due date:</b>	
<b>Assignee:</b>	Greg Tress	<b>% Done:</b>	0%
<b>Category:</b>	ColoNet	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	ColoNet		
<b>Description</b>			
Currently stores this info on client side. Must be sent to the server.			

#### History

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**#1 - 02/08/2008 08:55 PM - Eugene Marinelli**

Coded, need to test

**#2 - 02/09/2008 12:05 AM - Eugene Marinelli**

- Status changed from New to 5

**#4 - 03/21/2009 12:45 PM - Rich Hong**

- Status changed from 5 to Fixed

**#5 - 03/21/2009 12:49 PM - Rich Hong**

- Category set to ColoNet