

## Colony Scout - Task #1819

### Create ROS Node: Headlights

10/13/2011 05:57 PM - Ben Wasserman

<b>Status:</b>	Fixed	<b>Start date:</b>	10/13/2011
<b>Priority:</b>	Normal	<b>Due date:</b>	10/24/2011
<b>Assignee:</b>	Ben Wasserman	<b>% Done:</b>	100%
<b>Category:</b>	OS	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b> Create the ROS node for the headlights. The git repo can be found: git clone ssh://roboclub.org/home/svn/scoutos. The node diagram can be found at <a href="https://www.roboticsclub.org/redmine/attachments/522/rosNodes2.pdf">https://www.roboticsclub.org/redmine/attachments/522/rosNodes2.pdf</a> .			

#### History

##### #1 - 10/23/2011 02:42 AM - Priyanka Deo

- Due date changed from 10/17/2011 to 10/24/2011

##### #2 - 10/26/2011 10:11 PM - Priyanka Deo

- Assignee changed from Priyanka Deo to Ben Wasserman

##### #3 - 11/12/2011 03:46 AM - Ben Wasserman

- % Done changed from 0 to 50

I created the node, but it doesn't have low level implementation yet. I also haven't written libheadlights, which provide the counterpart functions for libscout for the behavior interacting with the node.

##### #4 - 11/16/2011 08:15 PM - Ben Wasserman

- Status changed from Assigned to Fixed

- % Done changed from 50 to 100

Finished creating node and libheadlights.(cpp/h) in libscout, as well as adding headlights into other parts of libscout so it should work. Haven't tried compilation yet. <duck>