

# Colony

	2016-1				2016-2				2016-3					2016-4				2016-5					2016-6				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25		
<b>Colony</b>	<b>Colony</b>																										
Battery Level Indicator																											
Improve library error codes																											
Better sanity check for invalid BOM type																											
XBee/Wireless Initialization																											
get all the library inti's and functions (...)																											
Xbee Documentation																											
xbee baud rates																											
Wireless - core send, ack functions																											
Wireless - xbee.c																											
xbee id																											
investigate new AVR simulator?																											
Conclusion on filter design	Assigned 0%																										
Figure out rangefinders group	Assigned 0%																										
Complete SURG form	Assigned 0%																										
Check/Order robot battery clips	Assigned 50%																										
Line Follower Collimator																											
Redo robot pants																											
Get Colony videos onto VideoTron. Embed in (...)																											
Clean up repository branches																											
Add Line Following to Library																											
Profile different mapping surfaces																											
Make Hunter-Prey Ref More Verbose																											
Clean up Colony-New and prepare for next (...)																											
Implement Intersection Behavior																											
wl_basic_do_default(int *length) doesn't (...)																											
Schedule Fleet Maintenance Day																											
Discuss and Contact about Extra Colony III (...)																											

**Colony - Hardware**

**Design Dragonfly Replacement Board**

**Investigate how to use the JTAG ICE**

**Colony - Library**

**Make sure all robots program the correct (...)**

**Colony - Reliability**

**Automatically update robot status page (...)**