## Colony

		201	2015-1				2015-2				2015-3				2015-4					2015-5					2015-6			
	2	3		4	5	6	7	8	9	10	0 -	11	12	13	14	15	16	17	18	3 19	9 2	20 2·	1	22	23	24	25	26
Colony	Co	lony	/							•	•		•			•		•	•		•	•		•				
Battery Level Indicator																												
Improve library error codes																												
Better sanity check for invalid BOM type																												
XBee/Wireless Initialization																												
get all the library inti's and functions ()																												
Xbee Documentation																												
xbee baud rates																												
Wireless - core send, ack functions																												
Wireless - xbee.c																												
xbee id																												
investigate new AVR simulator?																												
Conclusion on filter design		_		0%																								
Figure out rangefinders group		_		0%																								
Complete SURG form		_		0%																								
Check/Order robot battery clips	As	sigr	ned	50%	6																							
Line Follower Collimator																												
Redo robot pants																												
Get Colony videos onto VideoTron. Embed in ()																												
Clean up repository branches																												
Add Line Following to Library																												
Profile different mapping surfaces																												
Make Hunter-Prey Ref More Verbose																												
Clean up Colony-New and prepare for next ()																												
Implement Intersection Behavior																												
wl_basic_do_default(int *length) doesn't ()																												
Schedule Fleet Maintenence Day																												
Discuss and Contact about Extra Colony III ()																												

05/08/2024

Colony - Hardware	
Design Dragonfly Replacement Board	
Investigate how to use the JTAG ICE	
Colony - Library	
Make sure all robots program the correct ()	
Colony - Reliability	
Automatically update robot status page ()	

05/08/2024 2/2